Trip computer

The computer memory stores data for a journey or series of journeys until it is reset to zero.

The displayed information is for guidance only, as it can be affected by traffic, road and weather conditions.

Two independent memories are available (A and B) to allow two separate journeys to be recorded concurrently, for example, work usage and evening/weekend usage.

Trip distance, average fuel economy and average speed will be prefixed A or B depending on the current memory selected.

Press the TRIP button on the end of the left column stalk switch repeatedly to display the data in the following order:

- Odometer.
- Trip distance.
- Distance to empty.
- Average fuel economy.
- Average speed.
- Messages.

Odometer

The odometer shows the total vehicle distance travelled since the vehicle was new.

When the ignition is switched ON (position 'II') the display shows the odometer and trip distance readings.

The odometer reading is displayed in either miles or kilometres, depending on the units selected with the trip computer.

Trip distance (A/B)

Distance travelled since the last memory reset. The maximum trip reading is 9999.9 miles (16,090 kilometres). The computer will automatically reset to zero if this distance is exceeded.

Distance to empty

Predicted distance, miles or kilometres, that the vehicle should travel on the remaining fuel, assuming average fuel economy and fuel consumption stay constant.

Average fuel economy (A/B)

The average fuel consumption, miles per gallon or litres per 100 kilometres, based on the accumulated distance travelled and the accumulated fuel used.

Average speed (A/B)

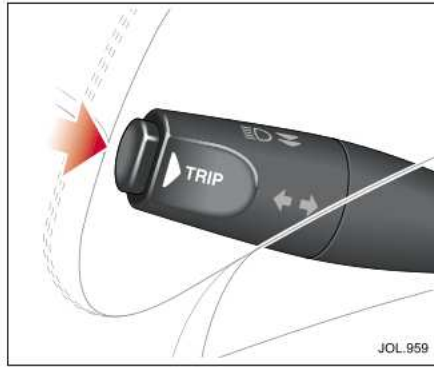The average speed since the last press of the reset button.

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Trip computer switchpack

mls/km

Pressing the 'mls/km' switch alternately displays data in metric or imperial units.

A/B

Selects either A or B trip memory. Select the required data using the column stalk TRIP button and then pressing A/B will show the A or B information for that data.

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RESET

RESET resets the selected trip to zero.

Warning and Information messages have priority over trip data and, if active, will be displayed when the ignition is at position 'II'.

Note: If warning messages are hidden, the warning/fault still exists and requires investigation.

It also can be used to cycle through: TRIP – ODOMETER – MESSAGES.

Setting the trip computer

At the start of the journey, or series of journeys, to be recorded, reset the computer memory to zero as follows:

1. Press the TRIP button on the end of the left column stalk switch to select a trip function. The computer will display either TRIP A: or TRIP B: data.

2. Press the A/B switch to select the trip (A or B) to be reset.

3. Press the RESET switch and hold for 3 seconds.

The display will read:
RESETTING
TRIP A (or B).

Then it will reset and display:
A: 0 (or B: 0) or the new value.

Note: All trip functions, for A or B depending on which was selected, will be reset.

Clearing messages

Messages can be hidden by pressing RESET on the trip computer switchpack. One press will hide one message. Once all messages have been hidden, the display will show trip data, a further press will display the odometer reading.

If RESET is pressed again, all active messages will be 're-displayed'. Repeatedly pressing the RESET button will cycle through the trip, odometer and message modes.

If a fault occurs when in trip computer or odometer mode, the relevant message will be displayed immediately.

If a trip computer function is selected by pressing the TRIP button while messages are displayed, the trip data will be displayed for 10 seconds, then the message will reappear.

Hidden messages reappear after an ignition OFF/ON cycle, if the fault remains.